



The Rabbit Hero History

How the Rabbit Hero Saved the Warren

The rabbit heard the **THUD**. The rabbit thought maybe they should do some something about it. The Warrenherd didn't

seem like he thought it was very important. Our hero knew something needed to be done, however, so he headed across the river to find the entrance to the Halls of the Ürs.

The rabbit examined the Halls of the Ürs and found several strange machines, but couldn't quite figure out how to work them, but did find a hatch to a wide open space. The rabbit touched it with his paw and it opened automatically.

The rabbit crossed the barren landscape until our hero found the City of Ürs, and asked them how to save the Warren. They didn't seem to care much but our hero was able to interview them and figure out what to do:

First, our hero needed to power up the shield protecting the place. The rabbit went all the way back through the Halls to the upper hub, and climbed his way through a tunnel up to the top of the rabbit tower. There was a pile of rubble; they examined it and saw that it was covering up something important. The rabbit kicked it with all their might and exposed the mechanism.

Now they were able to turn on the shield. In the room in the bottom right corner of the Halls of the Ürs they pressed his paw against the mechanism, which now turned the shield on.

Now that the Warren was protected from the **THUD** temporarily, our hero could steer this whole place into a safe space and keep the Warren safe for a very very very long time. The rabbit went to the room with the spheres and adjusted the steering by pressing the right paw print until the large paw print turned green. Then our hero pressed it, and the whole place shifted and turned away from the sky rocks causing the **THUD**. Now the Warren was finally safe, and our hero could bask in the glory and safety and finally sleep.

